****[***CURRICULUM VITAE***](http://www.google.co.in/url?sa=t&source=web&cd=14&ved=0CC4QFjADOAo&url=http%3A%2F%2Fsmarthuntindia.com%2Fresume.cfm%3Fportfolioid%3D1635&rct=j&q=cv%20objective%20for%20animator&ei=dtxlTf2YIoOlcc_hrY4M&usg=AFQjCNFDjarX4ZvculjNuZJcK_SQrRjdWQ&sig2=EBpNmy_zUl5YpNP85pwu0A&cad=rja)

**Contact Information  
Dibakar**   
**C/o-Ph. No. +971502360357**

**E-mail:-** [**dibakar.343607@2freemail.com**](mailto:dibakar.343607@2freemail.com)

**Career Objective:**

My passion for Computer started when I was very young and was the clear choice for tertiary study and a Career. I have developed a very thorough knowledge of computing to the development of a business system. Now having 9+ years commercial Experience, most of it in process improvement using computer and internet technologies.

**Professional Experience**

1. **Game Designer**

* **Game Zale (UAE**) as a Game Designer 3D Artist from 12th July 2015 to 31st January 2016.

**Projects**

* World Circus
* Emoticons Escape

1. **Artist**

* **Humpty Dumpty Creative Solution** as a 3D & 2D Artist from 6th November 2014 to June 2015.

1. **Senior Game Designer (3D Artist)**

* **IEM Consultancy Services** as a Game Design from 7th July 2013 to 31tst October 2014.

**Projects**

* Cosmo Jump
* Jungle Explore
* Number Wonder
* AtoZ Mania
* Amazing Rescue

1. **3D Animator & Game Designer**

* **Tech BLA Solution Ltd.** as a Game Design Professional from 21st September 2011 to 31st June 2013

**Projects**

* Crackers
* My School Dance
* The ICEE Bears
* My Summer Vacation
* Rovo Avtar
* Tank Boom
* Spaceship
* Bike Race
* Robot Fighting

**Finance**

1. **Waris Agrotech (I) Ltd.** as a Manager for 4 & Half years. (31/06/2006 to 31/12/2010)
2. **Dharitry Industrier Ltd.** as a Accountant for 6 Months (01/08/2010 to 28/02/2011)

**Knowledge and Skills Required For Accounts / Finance**

Tally (5.4, 7.2, 9, ERP 9)

VAT, Service Tax, C.S.T., Pay Roll, Stock, Physical Stock, Raw Materials, Finished Goods,

Purchase Bill, Sales Bill, T.D.S., Cost Center, Balance Sheet.

And also basic knowledge in computer.

**Knowledge and Skills Required For Animator**

2D Background Artist, Character Design, Graphics Design, Coloring.

Game Designing in Unity 3D Game Engine.

Adobe Photoshop CS6, Adobe Flash CS6, Adobe After Effects CS6.

3D Autodesk Maya – [Modeling, Texturing, Lighting, Rigging.]

3D Studio Max – [Modeling, Texturing, Lighting, Camera Animation.]

**Education and Certification**

**Higher Secondary**

Belghoria Deshapriya Vidyaniketan, Belghoria, Kolkata – 700056

**Diploma in Complete 3D Animation**

Virtualinfocom (VIC), Pachim Pally, Agarpara, Kolkata

**Certificate of Financial Account System**

State Youth Center, Govt. of West Bengal, A.J.C. Bose Road, Moulali, Kolkata - 700014

**Diploma of Financial Account System**

DATA GRAPHICS Computer Education Center, 22/6, Varner Lane, Belghoria, Kolkata – 700056

**Personal Details**

**D. O. B** :- 27 th  Oct. 1984

**Sex** :- Male

**Nationality** :- Indian

**Religion** :- Hindu

**Caste** :- S.C.

**Marital Status** :- Married

**Children** :- One (Girl)

**Hobby** :- Mobile Games, Listen Music, Drawing,

Computer Games

**Language Knowledge** :- Bengali, Hindi, English